

# Colby College I-Play

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## Softball:

### RULES:

- Games must start no later than five minutes after the scheduled start. Please be on time
- 7 inning games; maximum of 1 extra inning time permitting. Games can end in a tie.
- The arc of the pitch must be higher than the batter's head.
- Games are 10-on-10.
- **No bunting, stealing or leading**
- Runners cannot advance on a passed ball or wild pitch.
- Runners must slide on all close plays or will be called out.
- Runner can only advance one base on a ball out of play.
- After 6 balls the batter can walk.
- Balls and strikes will be called. A strike being a hittable pitch falling within the width of home plate. A ball is an un-hittable pitch falling outside the plate width.
- Batter can strike out watching a third strike.
- Maximum of 10 batters in one inning following the correct batting order. This is in case a team is playing without the complete ten, they can still have ten batters in an inning, except the 7th inning, where both teams bat until there are 3 outs.
- During the extra innings, the team at bat will start with a runner on second base; which is the player who made the last out in the previous inning.
- **Teams need 8 players for an official game.**
- When one umpire is present, he or she should stand behind the plate until the ball is in play. When two umpires are present, one should be behind the plate and one should be on the field.

### ADDITIONAL RULES FOR RECREATIONAL LEAGUE GAMES

- Recreational league teams must have 2 people of one gender on the field at any time. If this requirement is not met, the team will play down by the one or two missing people.
- Batter is called out if their third strike is a foul ball.

**Two forfeits and your team is out of the league.**

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### IN CASE OF EMERGENCY:

- Colby College Security **(207) 872-3345**
- Colby Emergency Response **ext. 3911**